



MEN'S SLO-PITCH SOFTBALL RULES AND REGULATIONS

ALCOHOL POLICY: ALCOHOL IS PROHIBITED AT ALL FIELDS AND PARKING LOTS AS WELL AS THOSE AREAS ADJACENT TO FIELDS AND PARKING LOTS. THE FIRST TIME A PLAYER IS CAUGHT DRINKING YOUR TEAM WILL FORFEIT ONE GAME, THE SECOND TIME, YOUR TEAM WILL FORFEIT THE SEASON.

ARTICLE 1. LEAGUE DIRECTION

A. The City of Brentwood Parks and Recreation Department (Parks and Recreation Department) reserves the right to establish regulations at any time deemed necessary for the efficient operation of the league. The Parks and Recreation Department shall interpret all rules and regulations for the efficient operation of its program.

B. Flagrant violation of any league regulation or interpretation of such will result in individual and or team suspension, which forfeits all rights, privileges, registration and league fees, etc. Any player caught with ALCOHOL in the complex (including the parking lot) or in the dugout will forfeit the game and receive a game suspension along with the manager; 2nd offence your team will forfeit the season. If a spectator is there for your team and has ALCOHOL it is the manager's responsibility to put a stop to it or your team will forfeit the game.

ARTICLE 2. DEFINITIONS

A. Manager means an individual designated by each team to represent that team at all league meetings and games and in all other matters relating to the league. Each manager is charged with the responsibility for keeping his/her team players informed of all matters relating to this league.

ARTICLE 3. TEAM ROSTERS

A. Team rosters may list 18 players including playing managers and coaches.

B. Rosters must be signed by the manager. All players listed must be on file with the Parks and Recreation Department prior to the **2nd** league game. If a nonresident is added to the roster the manager must come in or call the Parks and Recreation office to pay the balance. It is the Managers responsibility to make sure that all players sign the roster. Allowing unsigned players to participate in a game will result in a forfeit of the game, this includes PLAYOFFS.

C. Teams losing players during the season because of injury may add players on a one for one basis. Injury replacement players must fill out a roster addition form and turn it in to the Parks and Recreation Department prior to player's first game. Roster additions will not be accepted on the playing field and must be received by the Parks and Recreation Department at least 24 hours in advance of the individual participating in any league game.

D. New players may be added to the roster by filling out a roster addition form or signing the original roster. Roster additions will not be accepted on the playing field and must be received by the Parks and Recreation Department at least 24 hours in advance of the individual participating in any league game.

E. No additions will be allowed after the first pitch of the third game of league play, unless the player being added is replacing an injured player. A doctor's statement regarding injury must be submitted to the Parks and Recreation Department at least 24 hours in advance of the individual participating in any league game.

F. Players must have played in three league games to be eligible for the playoffs. (Exception) If a player is listed and signed onto a roster prior to the first game, has played in at least two league games and is then injured, they may with a medical release, be eligible to play in the playoffs.

G. Each player must show picture identification for playoffs

ARTICLE 4. PLAYER ELIGIBILITY

A. All players must be at least 18 years of age to participate in all.

B. Teams will be accepted on a first come, first serve basis determined by date and time of league fee payment.

ARTICLE 5. TRANSFERS AND RELEASES

A. A player may change from one team to another, providing he/she has written permission from both managers. The managers must contact the Parks and Recreation Department and fill out a Roster Addition form.

B. Player is not eligible to play until the 3rd game following the release.

C. If a player transfers from one team to another he/she will not be permitted to return to the original team or change to any other team. One transfer allowed per player during the season.

D. PLAYERS MAY NOT PLAY IN MORE THAN ONE DIVISION PER SEASON or ON MORE THAN ONE TEAM EACH NIGHT OF LEAGUE PLAY.

ARTICLE 6. INJURIES AND INSURANCE

A. Injuries to players or spectators are not the liability of the Parks and Recreation Department. It shall be understood by all participants that the Parks and Recreation Department and all others associated with this league shall not assume responsibility for accidents during play or in coming to or returning home from games.

B. The Parks and Recreation Department urges all teams and/or individuals to provide insurance coverage for themselves and their respective teams.

ARTICLE 7. EQUIPMENT

A. One new official softball will be provided for each regularly scheduled game and one used back up ball.

B. Umpires will try to use the best ball available during the game and the pitcher must use the ball the umpire gives him/her.

C. Each team must supply its own catcher's equipment and bats, with only official softball bats being allowed

D. The Parks and Recreation Department will provide field preparation services. No protests on the above items will be allowed.

ARTICLE 8. OFFICIALS

A. The Parks and Recreation Department shall provide at each regularly scheduled game the best available game officials.

B. In emergency situations where no game official has arrived by game time the best available substitute umpire will be used if agreeable to both team managers prior to the start of the game.

ARTICLE 9. PROTESTS

A. Notification that a protest is to be filed must be given to the umpire at the time of the decision. The umpire upon receiving such notification shall immediately inform the official scorer that a protest has been filed and shall also notify the manager or captain of the opposing team of the action. Within 24 hours after the conclusion of the game in which the protest occurred, written notification of the protest stating forth the points at issue and signed by the manager of the protesting team must be delivered to the Parks and Recreation Department office.

B. Protests of eligibility of a player must be filed with evidence of the violation with the Parks and Recreation Department. The team using such a player forfeits every game in which the player was ineligible and participated.

ARTICLE 10. OUTSIDE PARTICIPATION

A. Teams, which participate in leagues outside the Parks and Recreation Department jurisdiction, shall do so without disrupting the established Parks and Recreation Department league schedule. Failure to comply with this rule will result in forfeiture of said disrupted games and possible suspension from the league without reimbursement of any portion of the entry fee.

ARTICLE 11. FIELD RULES

Official USSSA rules will govern league play except for the following:

A. Official umpires are provided by the USSSA and shall have full authority over players and managers at all times. Umpires shall have the authority to order any player, manager or coach out of the game or off the field for unsportsmanlike conduct. Lack of compliance or further abuse by the ejected individual either on the playing field or off will be subject for action by the Parks and Recreation Department and can result in expulsion of that player from all further competition with the team on the field or as an official representing that team in league matters. A system of suspension shall be used for players or coaches who are ejected from a game or games. If a player or coach or manager is ejected from a game for unsportsmanlike conduct he/she will automatically be suspended according to the following:

Player ejected from 1 game---Suspension from 2 following games.

Player ejected from 2 games--Suspension from 5 following games.

Each player, manager or coach accumulating the above number of ejections from games must sit out the remainder of the game thrown out of and the said number of consecutive following games according to the above system.

B. No team shall leave the field during the progress of play or refuse to play when directed by the umpire to continue play under penalty of forfeiture and dismissal from the league without refund of any kind.

C. Team members are reminded to remain behind the restraining line to insure safety and interference with play. Non-uniformed sponsor may sit in dugout and shall be governed by the league rules. **NO CHILDREN ARE ALLOWED IN THE DUGOUT.**

D. Games will be 7 innings or time limit as stated in ARTICLE 13. At least 4 innings must be played to constitute an official game where unforeseen events prevent continuation.

- E. Loose bats, balls, gloves, equipment and apparel of all kinds must be kept out of the playing area during games.
- F. A team must have eight players to start a game.
- G. No smoking whatsoever at any city facility.
- H. First games shall be given a ten minutes grace period. The umpire will then declare the game a forfeit if the team cannot field 8 players. All others, game time is forfeit time.
- I. Tie games will not be replayed.
- J. The scorekeeper scoreboard clock shall be considered official time.
- K. No metal spikes are allowed.
- L. A 15-run rule will be in effect after 5 innings.
- M. Courtesy Runner: One per inning. Last person out becomes courtesy runner.
- N. Safety base at first, runner goes to orange.
- O. Once a player is taken out of the game and given a substitute, they may not reenter.
- P. **ADDITIONAL BATTER:** During league play, managers have the option of batting up to 14 players. This must be declared prior to the start of the game. Any 10 players of the 14 batters may play a fielder's position. Whenever players change positions, they do not have to report to the umpire or scorekeeper. The batting order must remain the same at all times. If one of 14 players is injured and cannot bat, no out will be called for his spot in the lineup; that player may not return in that game. If a player leaves the game or is ejected and no substitute is available, each time the departed player is to bat, an out will be declared. Additional hitters cannot be added once a game has started.

ARTICLE 12. SLO PITCH REGULATIONS

- A. If a team has less than 9 players the opposing team is to furnish a catcher. The courtesy catcher's responsibility is to return the ball to the pitcher. The courtesy catcher cannot make plays at the plate.
- B. No bunting or intentional chop hits. Penalty: Batter is out, ball is dead and all runners return to previous bases.
- C. **MEN AND WOMEN:** Sliding is allowed at all bases. Base runners cannot leave base until the ball has crossed the plate. Penalty: Runner is out and the ball is dead.
- D. Batters will start with a one and one count. Three balls, batter walks, 2 strikes batter is out. After batter has 1 strike, on the second foul ball the ball becomes dead and the batter is out.
- E. All plays at home plate shall be force plays. No TAGGING.
 - 1. There is a line perpendicular to the third base line that is 20 feet from home plate. Any runner crossing this line shall continue towards home plate. Until the runner crosses this line he may return to third base. Once the runner crosses the line he will be called out if he re-crosses the line towards third base.
 - 2. For the safety of the catcher and the runner a scoring line at home plate will be used. Players are required to score by crossing over the scoring line extending from home plate and not by touching home plate. The catcher plays home plate and the runner plays the line. Players **MUST** run to the outside of Home Plate at all times. The fielder cannot tag the runner; home plate must be touched in order for the out to count.

F. Because some games may be played on non-lighted fields they may be stopped at any time that darkness threatens the safety of participants. The umpire shall be the sole judge as to the stopping of any game due to darkness.

G. Appeal Plays: To carry out an appeal play, the pitcher must be in possession of the ball on the pitching rubber to stop play. The pitcher must then announce which runner and base he is appealing. The pitcher must then step clearly and completely off the pitching rubber and throw or carry the ball to that base or runner that he announced he is appealing. The umpire then makes his judgement.

ARTICLE 13. TIME REGULATIONS

A. Time Limit to all games: 60 minutes. No new inning to start after time limit. An inning already in progress at the end of 60 minutes shall be completed.

B. At least 5 minutes prior to each game each manager must submit to the scorekeeper a written line-up. First and last names are required.

C. Games ending in a tie at the end of regulation time shall remain a tie.

D. There will be a 15 minute grace period during the first game of the night, the team may begin playing with 7 players, at the end of the 15 minutes if not enough players are present, the team will forfeit the game.

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